

Have you all voted? Senator Wickersham.

SENATOR WICKERSHAM: Mr. President, could we have a call of the house and a roll call vote, please.

SPEAKER BAACK: A call of the house has been requested. All those in favor vote aye, opposed vote no. Record, Mr. Clerk.

CLERK: 22 ayes, 0 nays to go under call, Mr. President.

SPEAKER BAACK: The house is under call. All members, please report to the Chamber and record your presence. The house is under call. Members, please record your presence. The house is under call. Senator Day, would you record your presence, please. Senator Preister, would you record your presence, please. Senator Bromm, would you record your presence, please. The house is under call. Members, please report to the Chamber and record your presence. The house is under call. Senator Warner, would you record your presence, please. Senator Cudaback, would you record your presence, please. Looking for Senators Moore, Bernard-Stevens, Chambers. We are looking for Senator Chambers. Senator Wickersham, may we proceed? A roll call vote has been requested. We are voting on the amendment by Senator Wickersham. Mr. Clerk, call the roll.

CLERK: (Roll call vote taken. See pages 1558-59 of the Legislative Journal.) 16 ayes, 22 nays, Mr. President.

SPEAKER BAACK: The amendment fails. I will raise the call.

CLERK: I have nothing further on the bill at this time, Mr. President.

SPEAKER BAACK: Discussion on the bill? Seeing none, Senator Beutler, would you like to close?

SENATOR BEUTLER: Mr. Speaker, members of the Legislature, I think everybody is clear on what the bill does. And I want to be clear on one aspect of it. This bill is not designed to force development, this bill is designed to grab hold of a once in a lifetime opportunity, to see what we want to do with it, to see what we can make of it, to fit it into evolving visions of the future, a vision that, I think, and I feel very strongly, involves a recreational trail system in this state. If we get a hold of the line and things didn't work out, you can give it